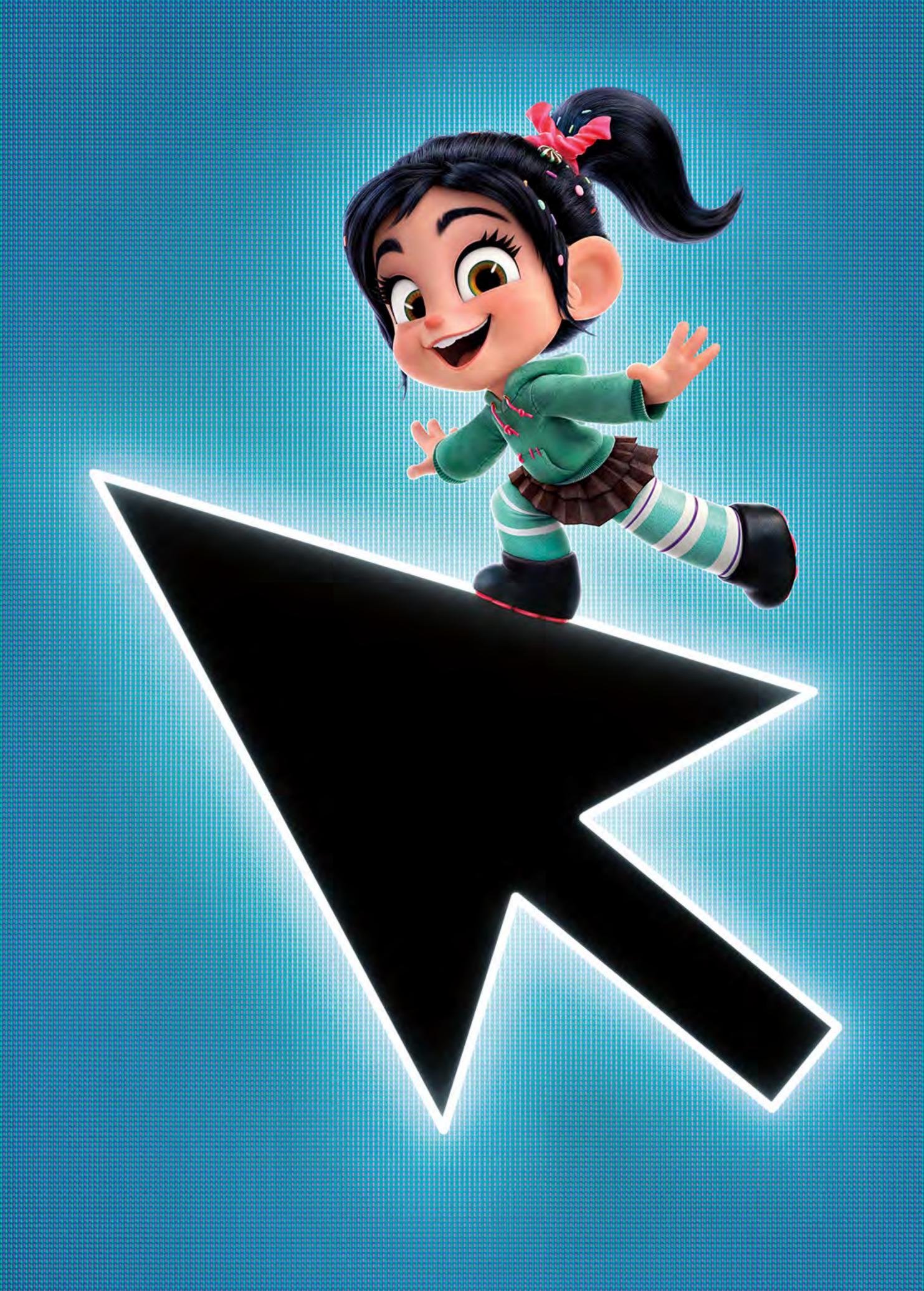
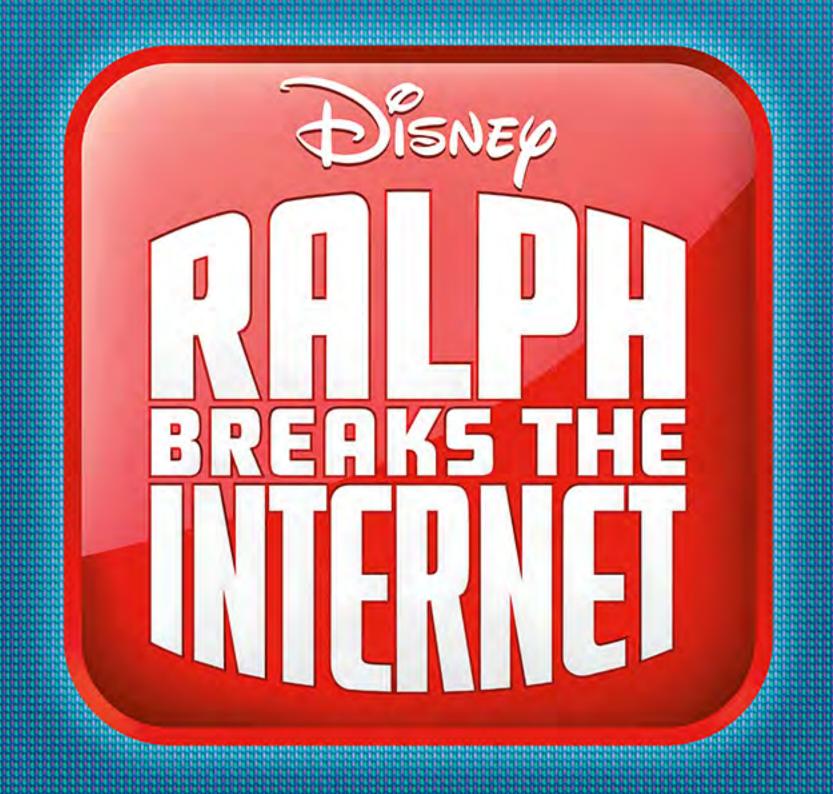
DOOR HANDLE HANGERS

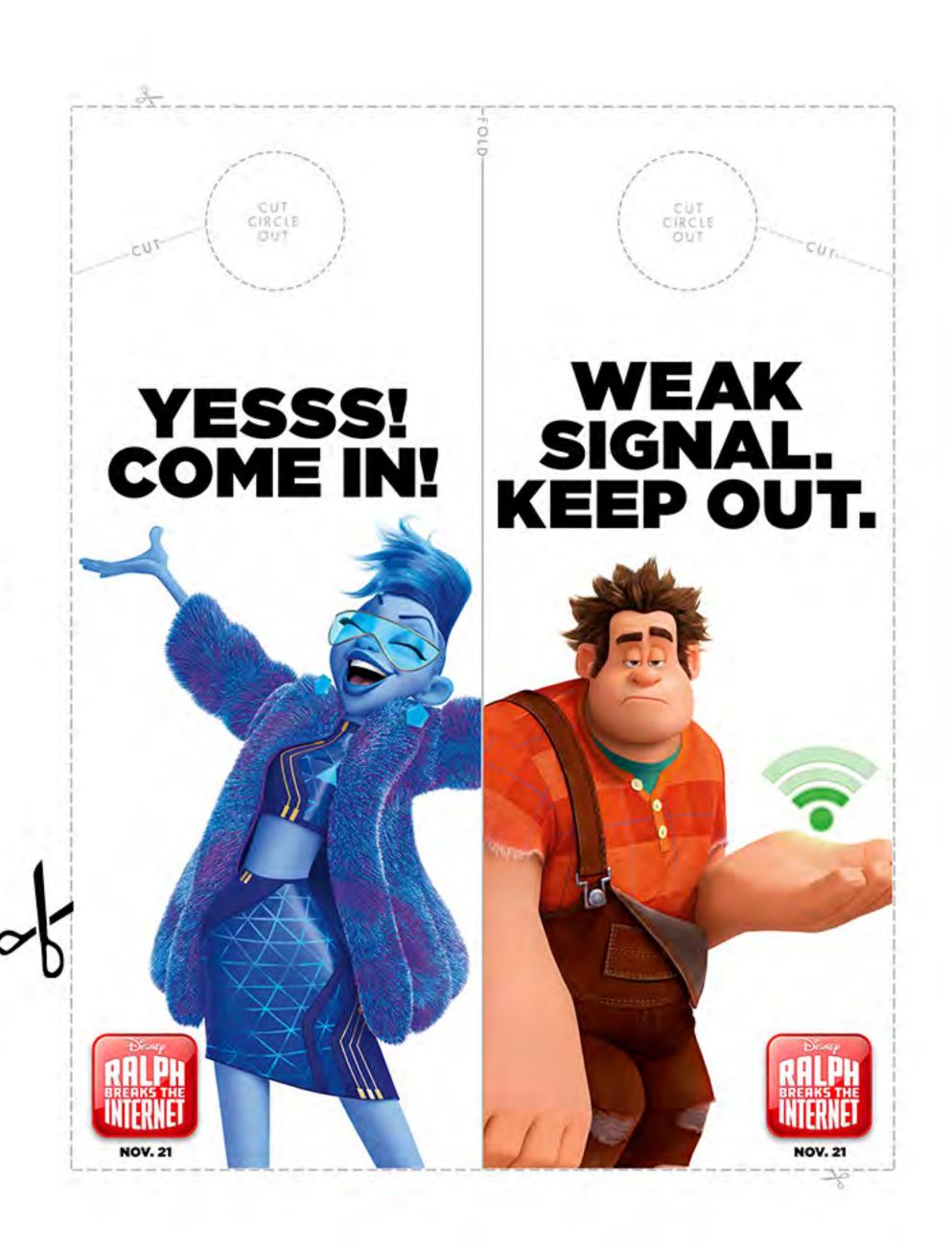
DANGERSONORIANGERS TOSCIALIONADORETERS



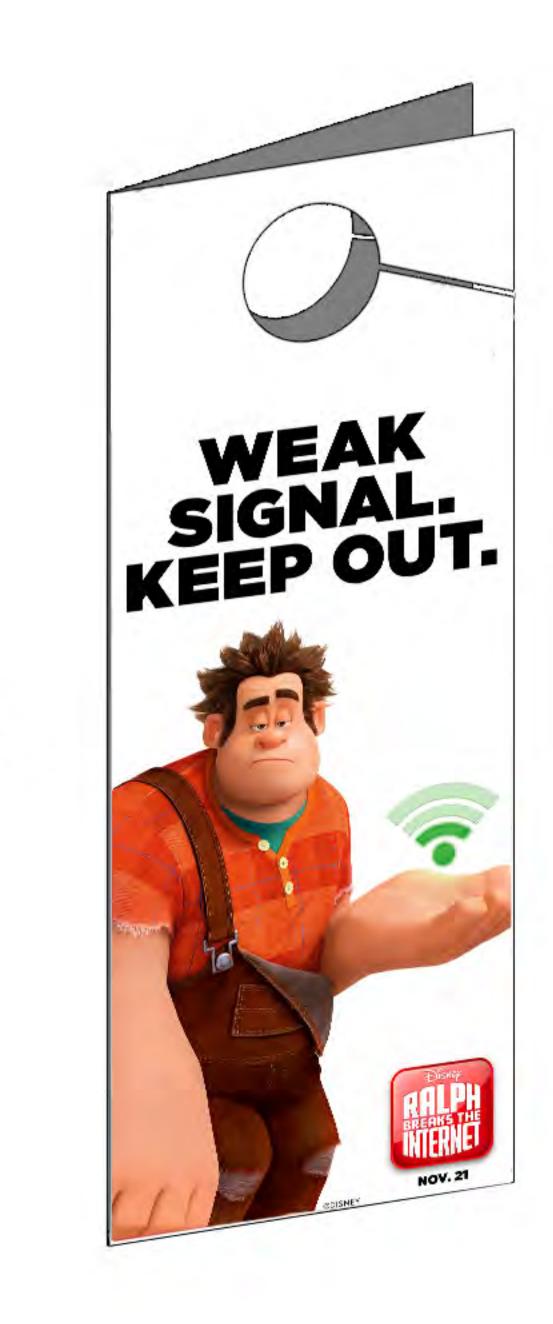


STEP 1:
PRINT THE
FOLLOWING
THREE PAGES
OUT ON THICK
PAPER.

CUT OUT
ALONG THE
DOTTED LINES.



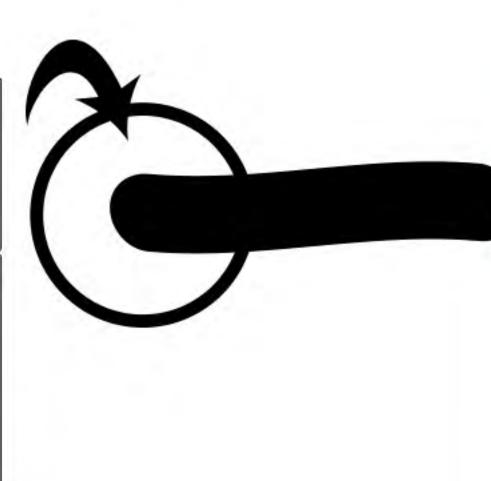
STEP 2:
FOLD EACH
HANGER IN
HALF AND
GLUE OR TAPE
TOGETHER.



STEP 3: SLIDE THE DOOR HANDLE THROUGH THE SLIT TO HANG.

CHOOSE ONE THAT REFLECTS HOW YOU'RE FEELING.



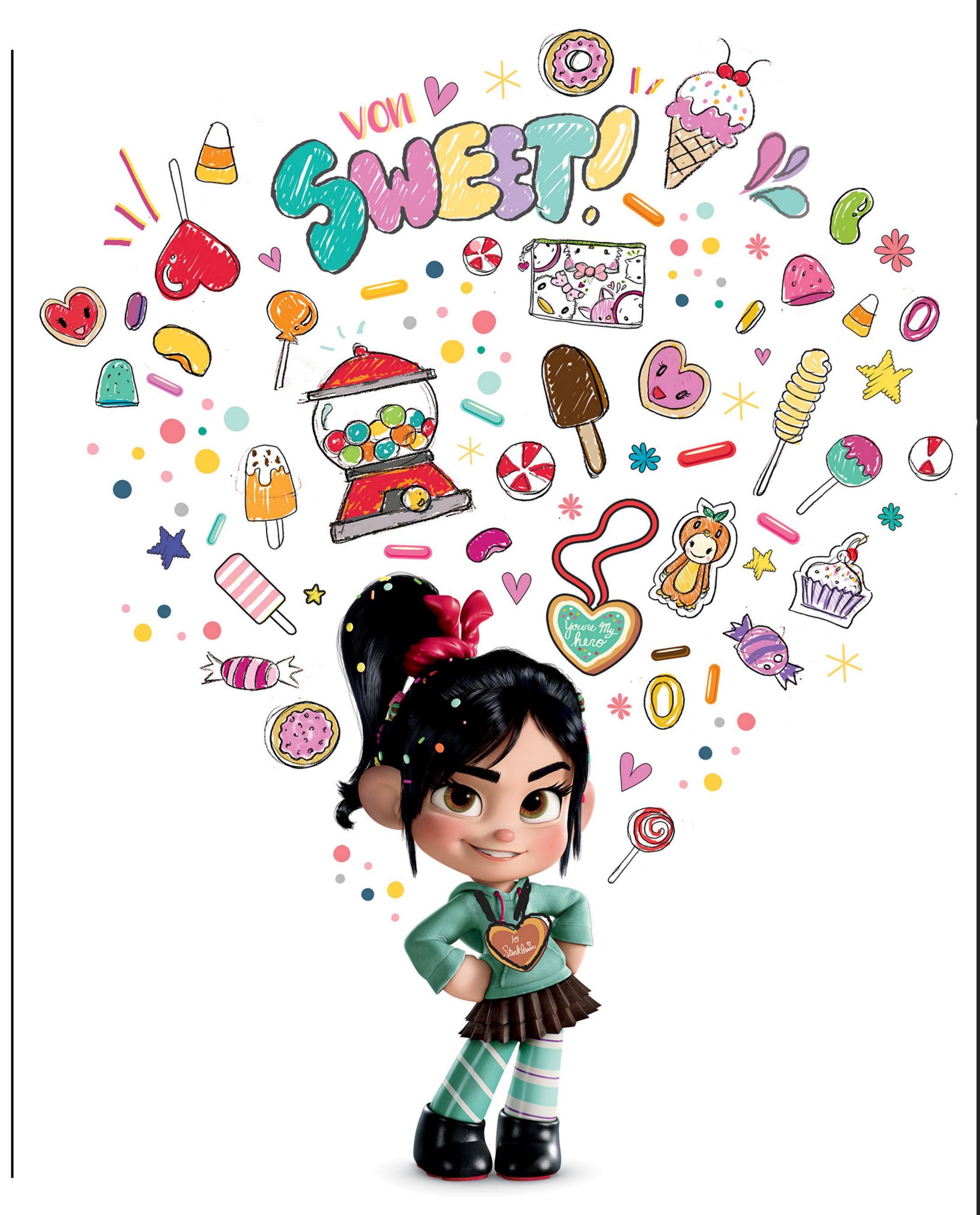


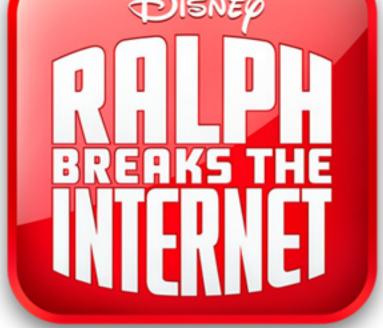


SPOTTHE DIFFERENCES IN THESE TWO PICTURES









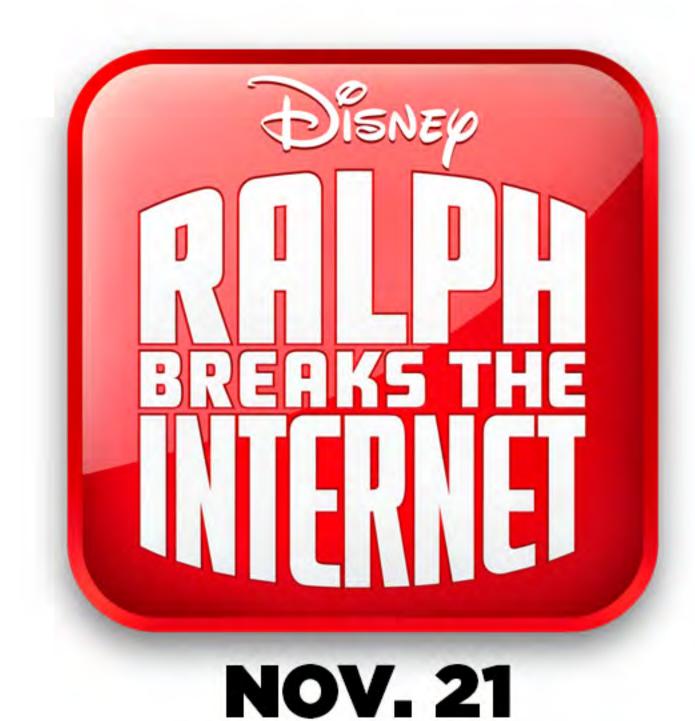


SARIPED (6) ICE CREAM BAR IS NOT MISSING A BITE NOW 11 YOP ICE CREAM CONE NOW HAS TWO CHERRIES (8) STRIPES ANSWERS: (1) FAR LEFT STAR IS NOW BLUE (2) HEART LOLLIPOP IS UPSIDE DOWN (3) BOTTOM DONUT HAS NO HOLE NOW (4) GUM BALL MACHINE MISSING FACE (5) "YOU'RE MY HERO" NECKLACE STRING



RALPH & VANELLOPE *





RALPH & VANELLOPE *

RALPH'S MEMORY CARD GAME



Have an adult cut out the cards from all x six pages. Fold each card on the indicated line and glue or tape the inside to make a two-sided card with the logo on one side and the character on the other. Place the cards character-side down on a smooth surface and mix them up. Turn over two cards at a time to see if they match exactly. If they don't, turn them face down again. Take turns turning over cards using your memory to recall where a matching card may be located. The person who matches the most pairs wins!

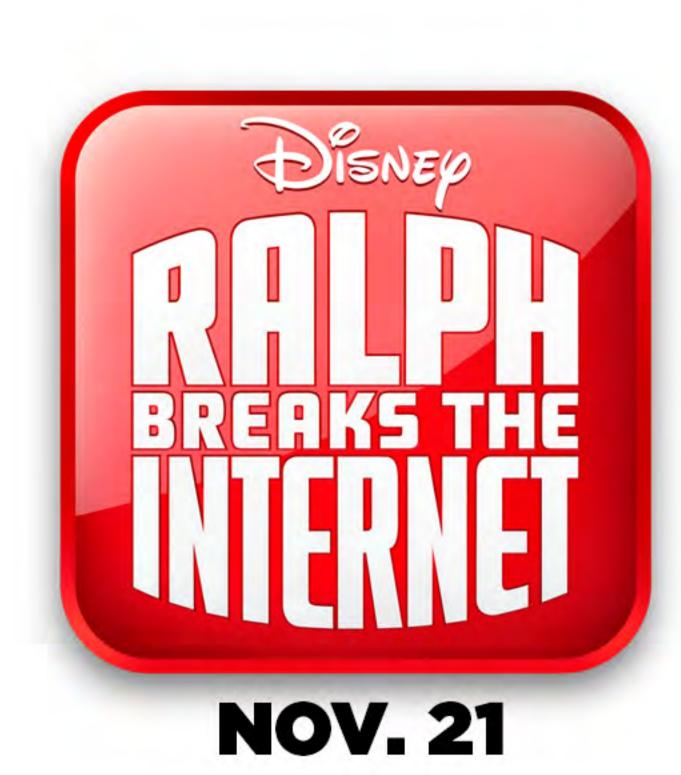




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VANELLOPE

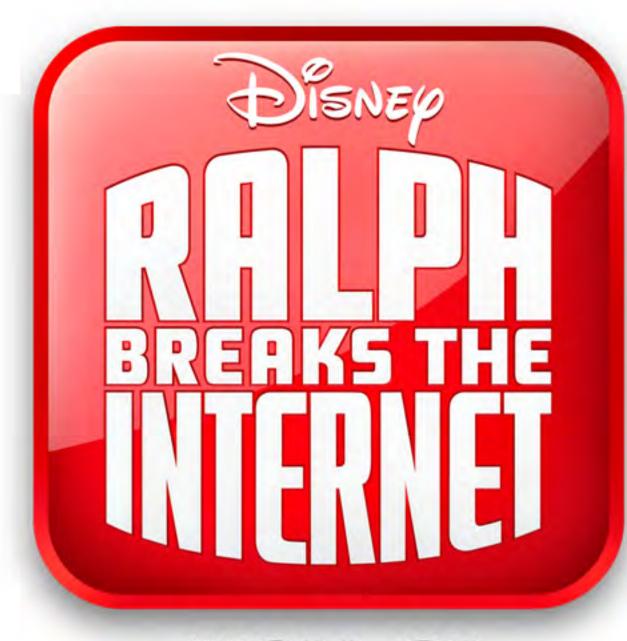


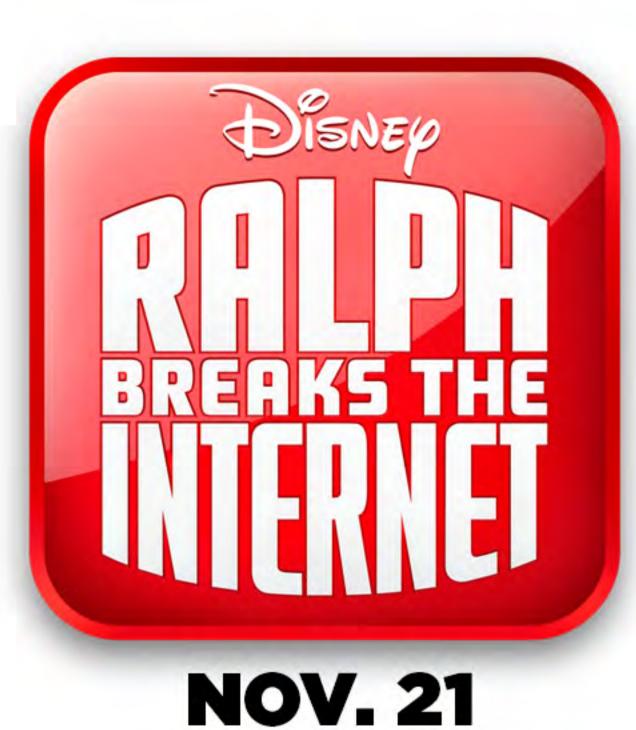




RALPH & VANELLOPE *







RALPHS MEMORY CARD GAME





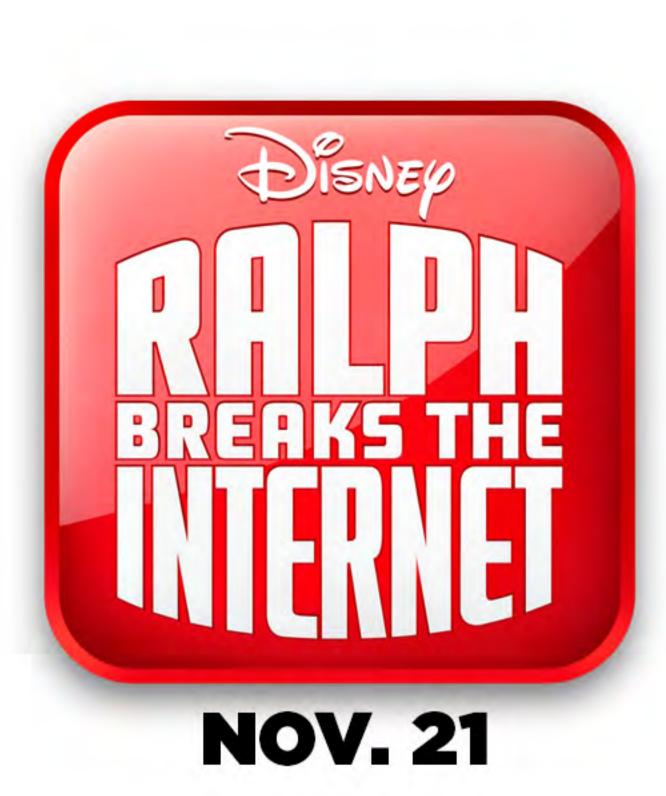
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RALPH & VANELLOPE \$



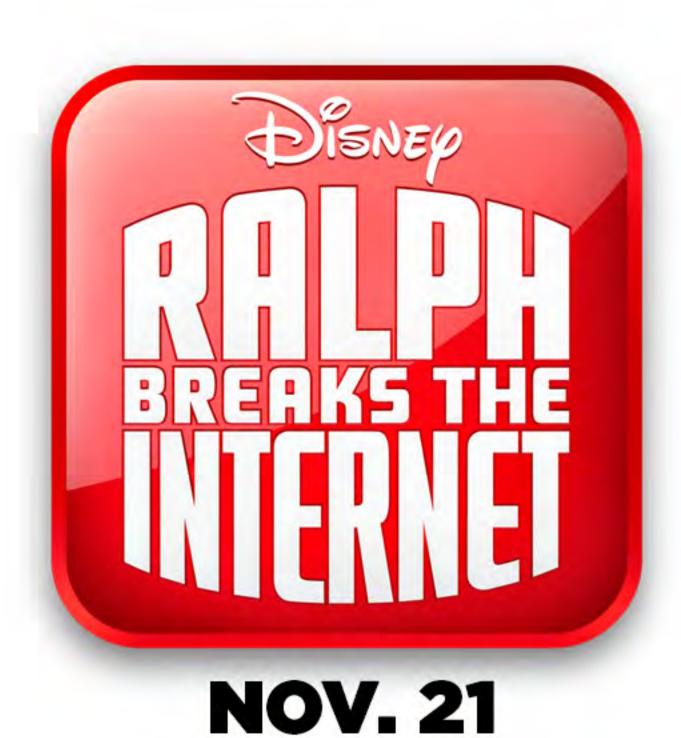














RALPH'S MEMORY CARD GAME



Have an adult cut out the cards from all six pages. Fold each card on the indicated line and glue or tape the inside to make a two-sided card with the logo on one side and the character on the other. Place the cards character-side down on a smooth surface and mix them up. Turn over two cards at a time to see if they match exactly. If they don't, turn them face down again. Take turns turning over cards using your memory to recall where a matching card may be located. The person who matches the most pairs wins!





KNOWSMORE





KNOWSMORE









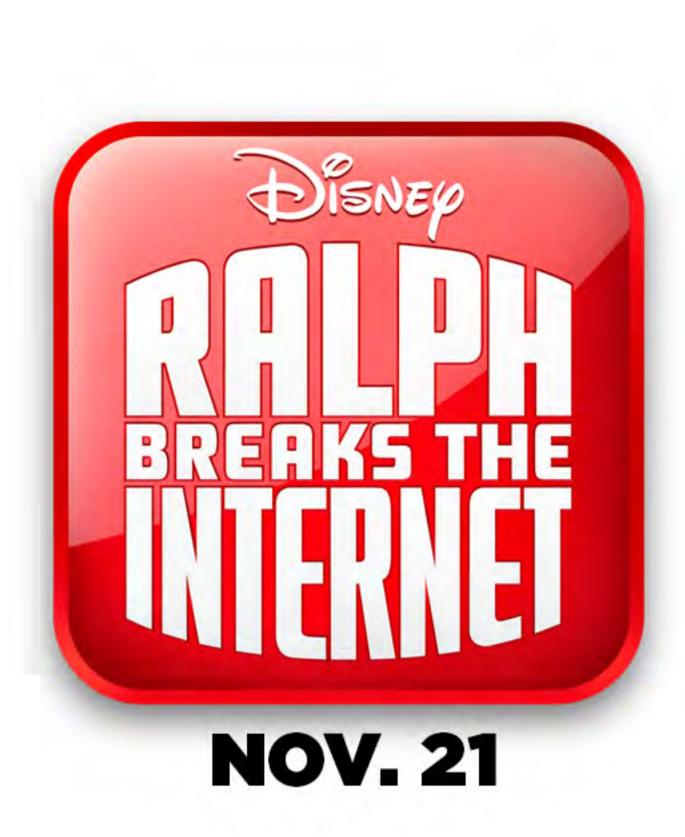
RALPH'S MEMORY CARD GAME



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RALPH'S MEMORY CARD GAME

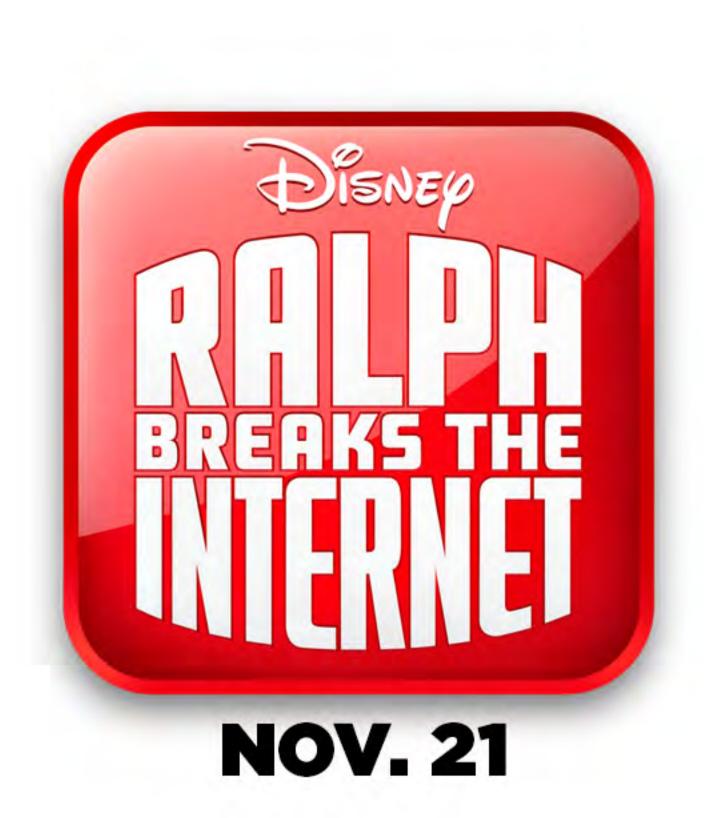


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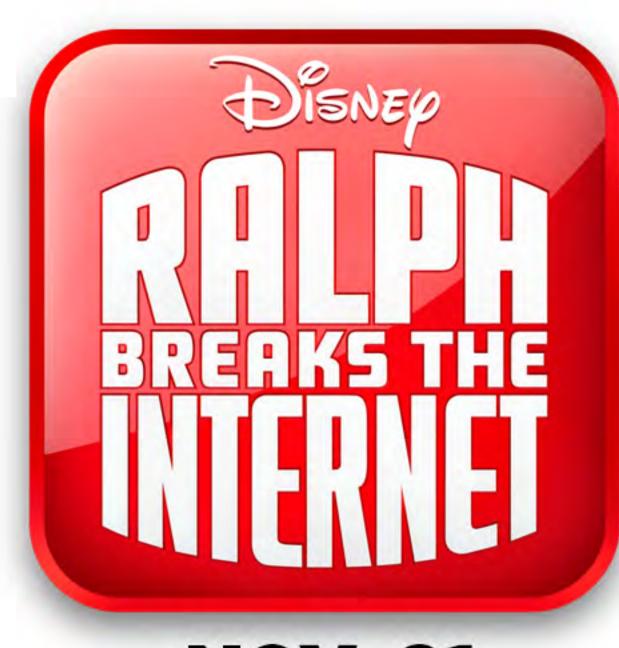






RALPH





NOV. 21

IS VON



Have an adult cut out the cards from all 🕻 six pages. Fold each card on the indicated line and glue or tape the inside to make a two-sided card with ! the logo on one side and the character on the other. Place the cards! character-side down on a smooth! surface and mix them up. Turn over two ! cards at a time to see if they match ! exactly. If they don't, turn them face ! down again. Take turns turning over ! cards using your memory to recall ! where a matching card may be located. The person who matches the most ! pairs wins!

VANELLOPE





RALPH



IS VON



VANELLOPE



RALPHIS MEMORY CARD GAME

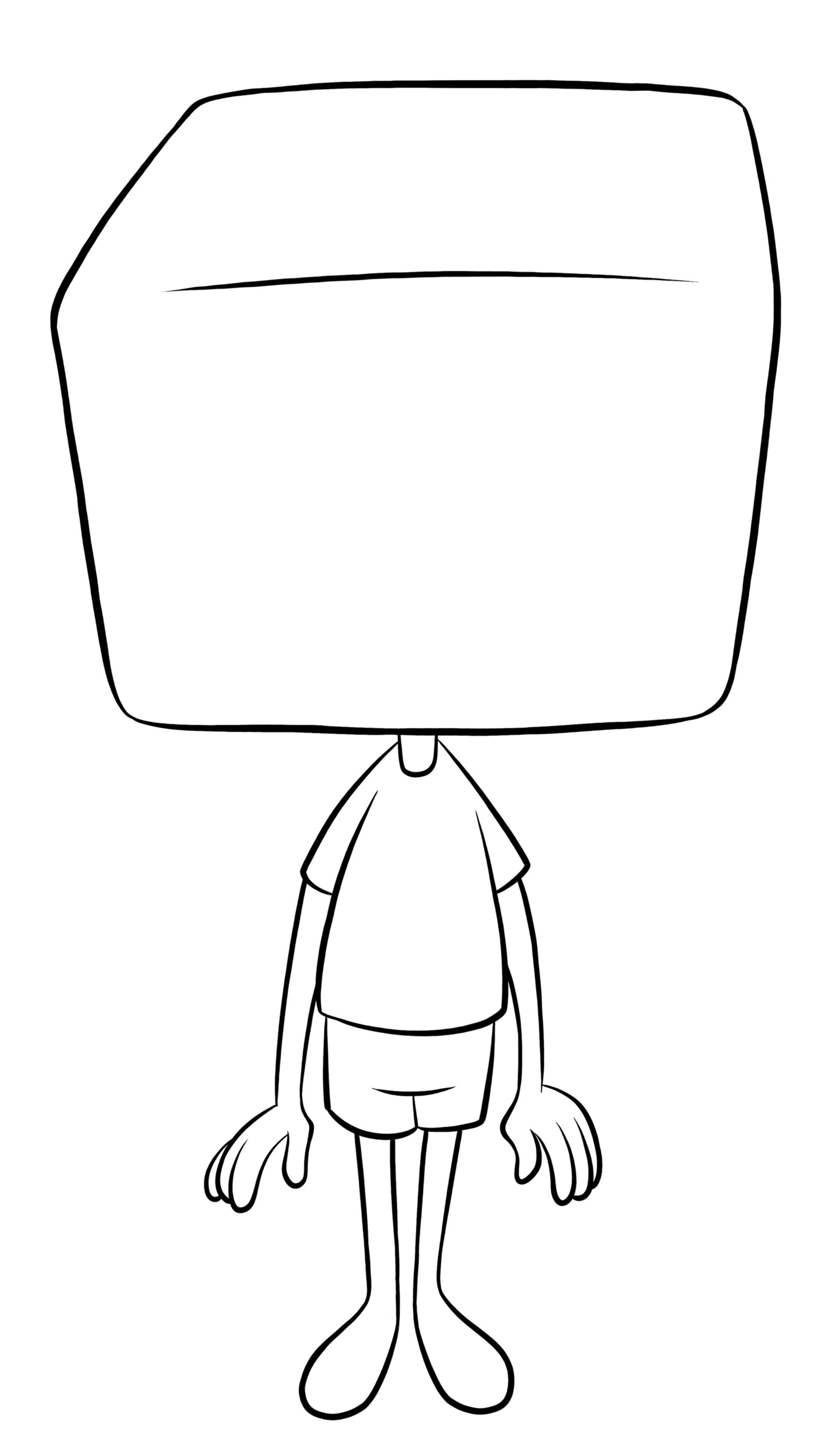




DESIGN YOUR NET USER

Net Users are avatars that represent people from the real world as they explore the internet. When a person moves their cursor around on a computer screen, they are moving their Net User avatar within the internet. Net Users move around inside the internet to gather information and play online games. What would your Net User look like?









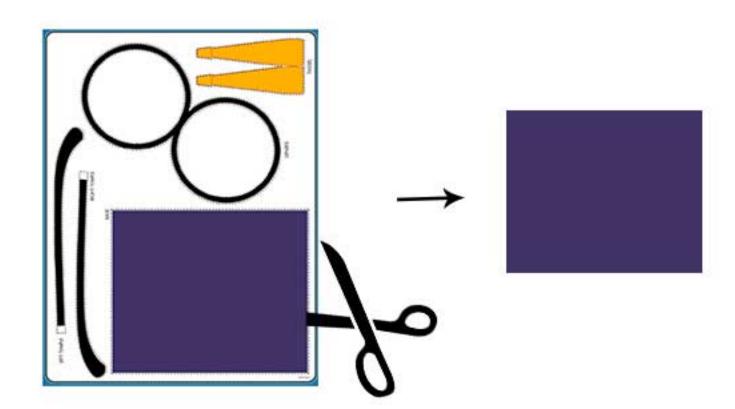
KnowsMore is a search engine Ralph and Vanellope turn to upon arriving in the internet. Literally a know-it-all, KnowsMore frequently gets ahead of himself, finishing people's sentences in an attempt to guess what they're going to say. Follow the instructions to make your own KnowsMore glasses and cap. Wear them and try to guess what people are going to ask you!

WHAT YOU'LL NEED

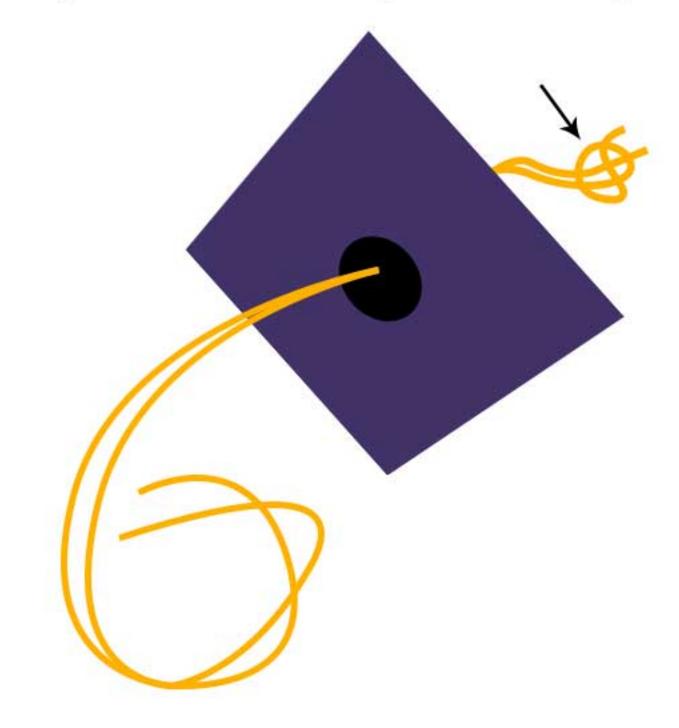


- Scissors Heavy Card Stock Cardboard Toilet Paper Roll
- Yellow Yarn
- An Adult

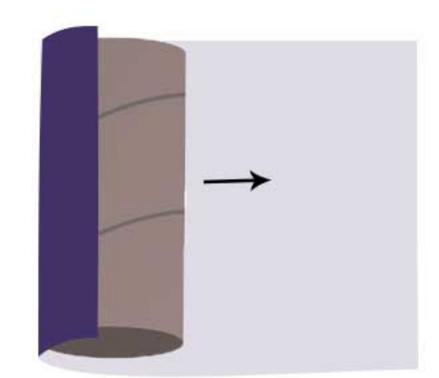
Print out all the following pages. Cut out the rectangle marked "base" and put aside. Glue all the remaining pages onto heavy card stock. Once the glue dries have an adult help you carefully cut out the pieces.



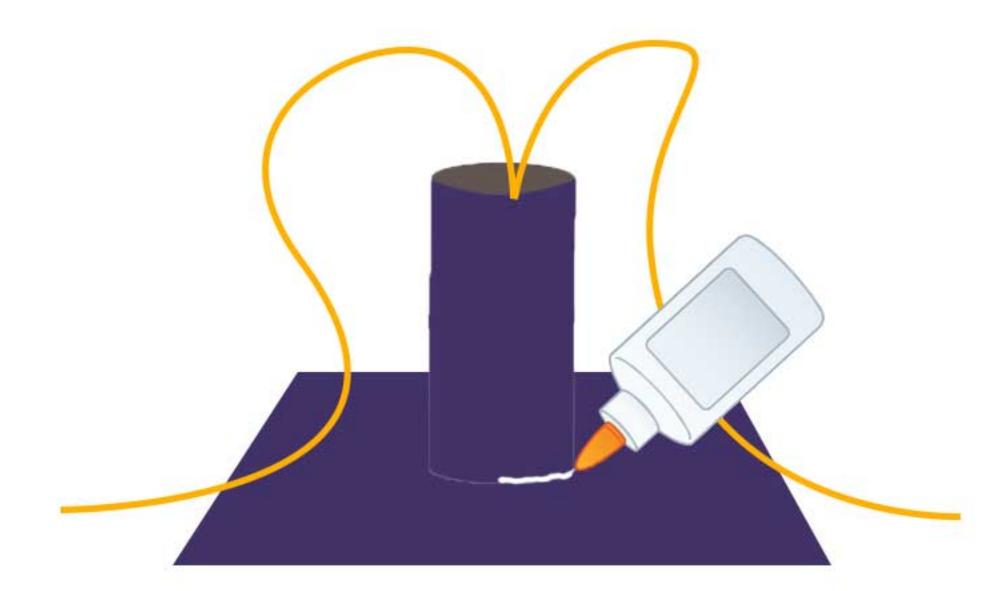
Glue the two purple squares together with the purple sides facing out. Once dry, carefully make a small hole in the center of the circle. Take two long pieces of yarn and pull them through the hole. Tie a large knot on the top so the yarn doesn't pull through.



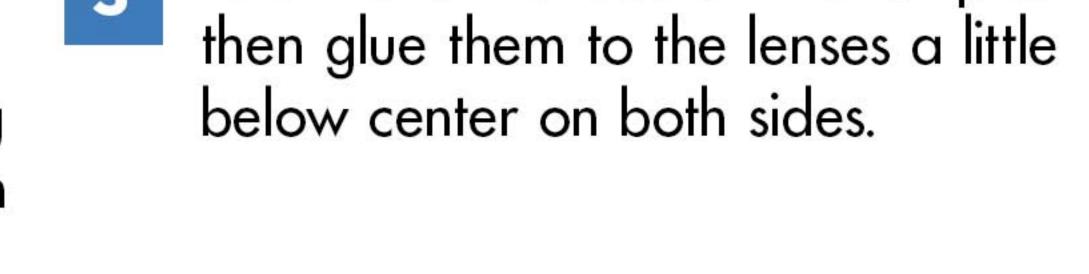
Place glue on the outside of the toilet paper roll and roll it up in the base to cover it. Any extra hanging off the top or bottom you can push into the tube.



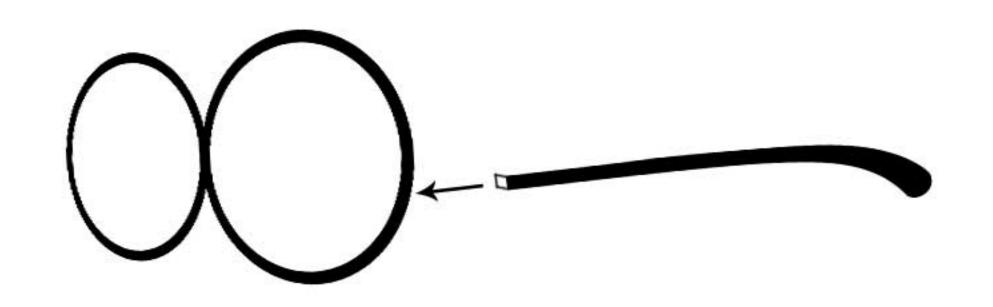
Place the top of the cap knot-side down. Feed the two strings of yarn through the base tube. Glue the base tube down using lots of glue.



Place the tube on the top of your head and have an adult tie the yarn under your chin to keep the cap on. Put on your glasses and start answering people's questions!

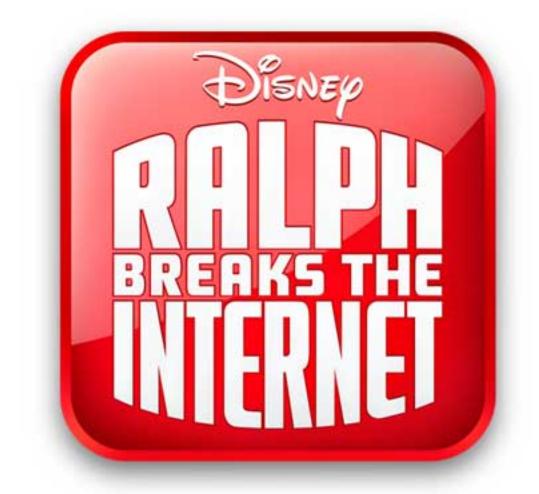


Fold the white tabs on the temples



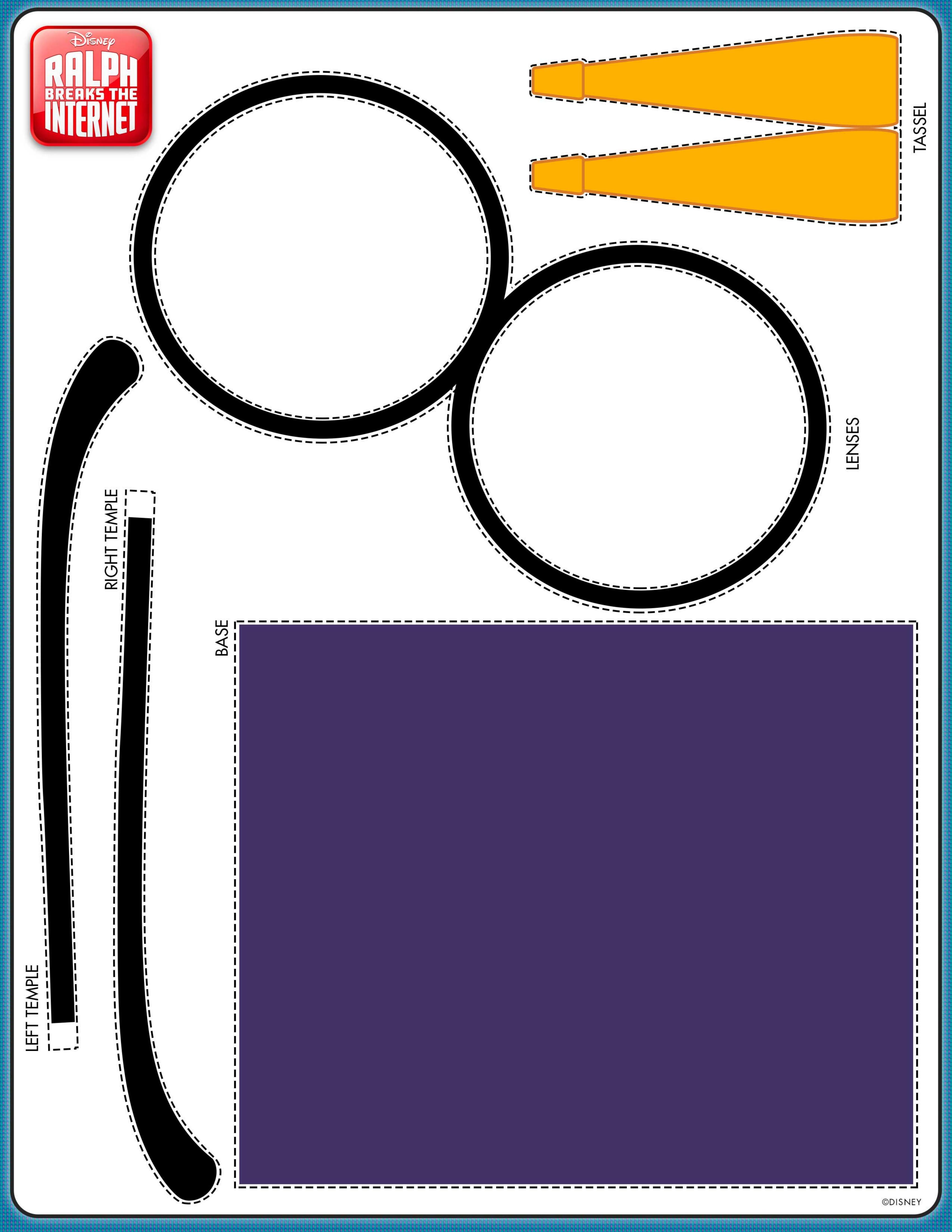
Fold the tassel down the middle. Place a piece of yarn inside and close with glue. Take the tassel and tie it to the knot on the top side of the cap allowing it hang slightly off the cap.

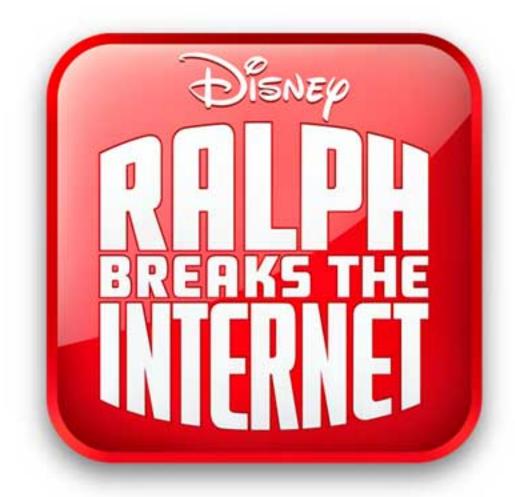




NOV. 21



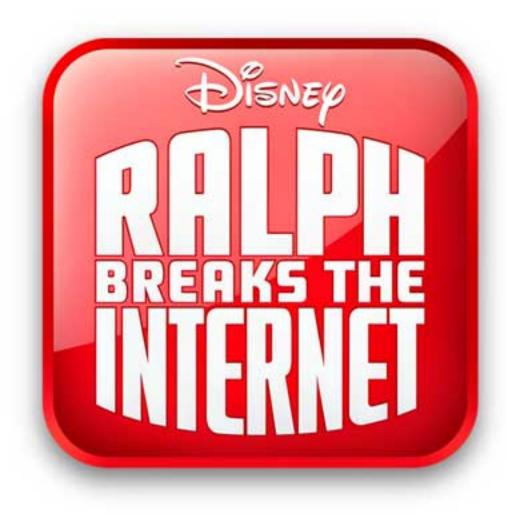


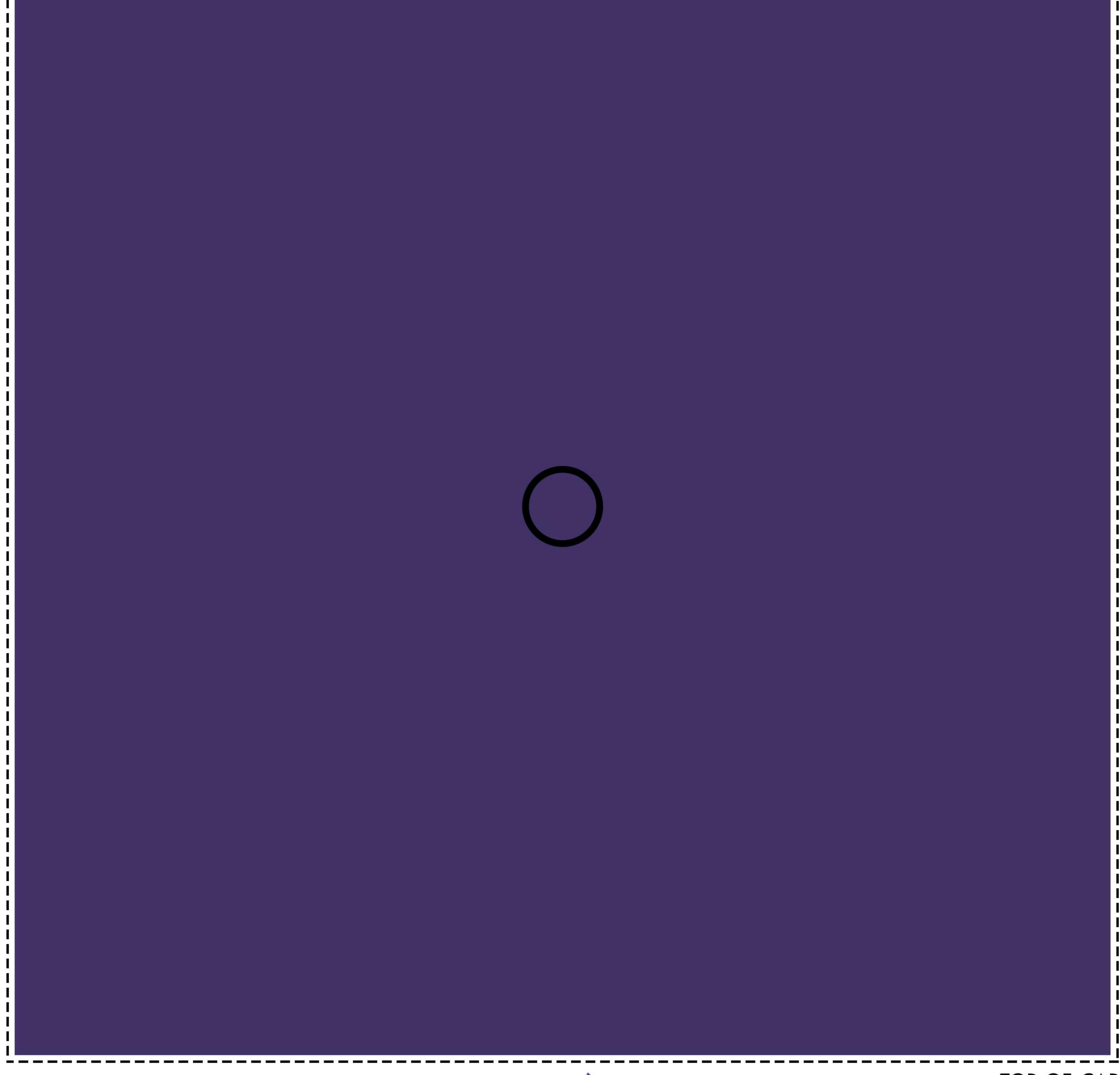




BOTTOM OF CAP

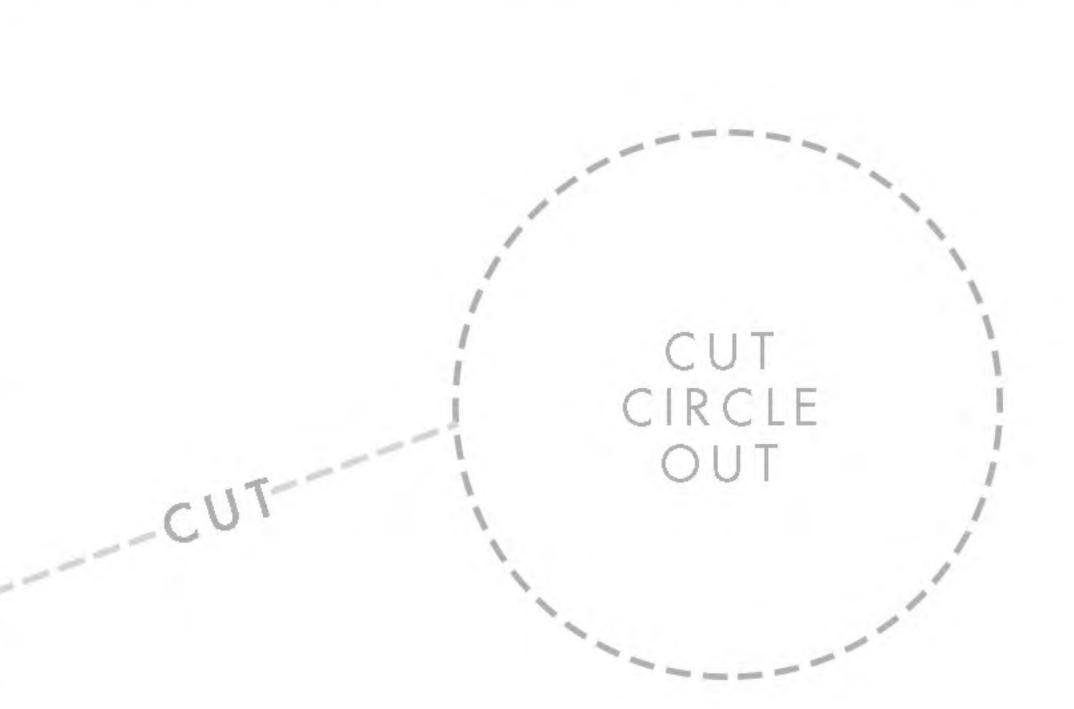






TOP OF CAP





YESSS!

COMEINI

WEAK SIGNAL.

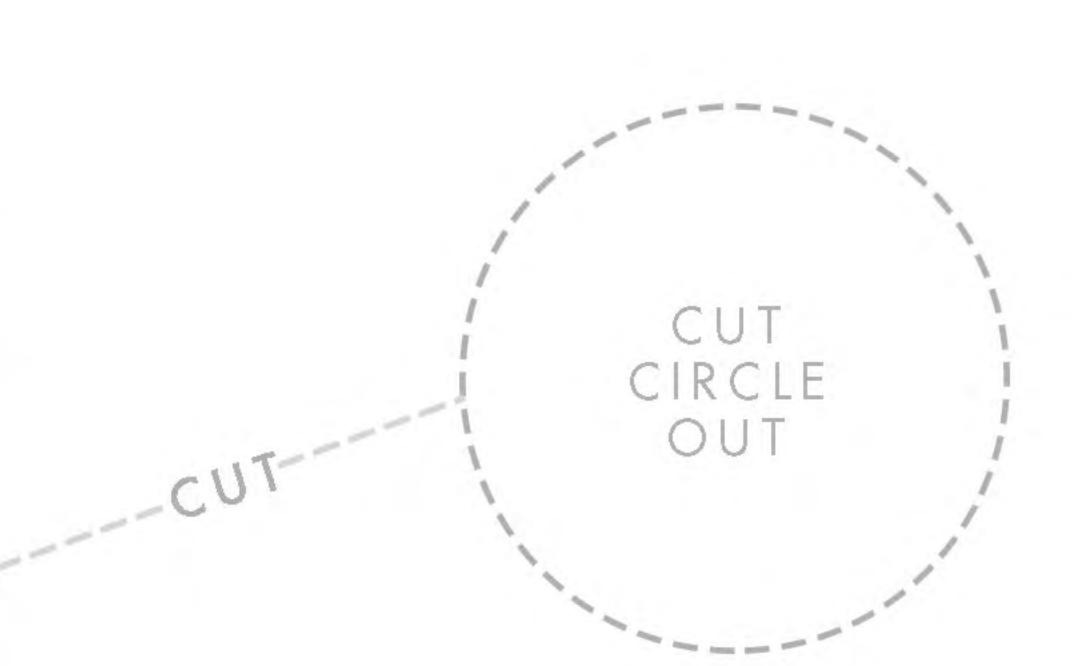
KEEP OUT.

CIRCLE



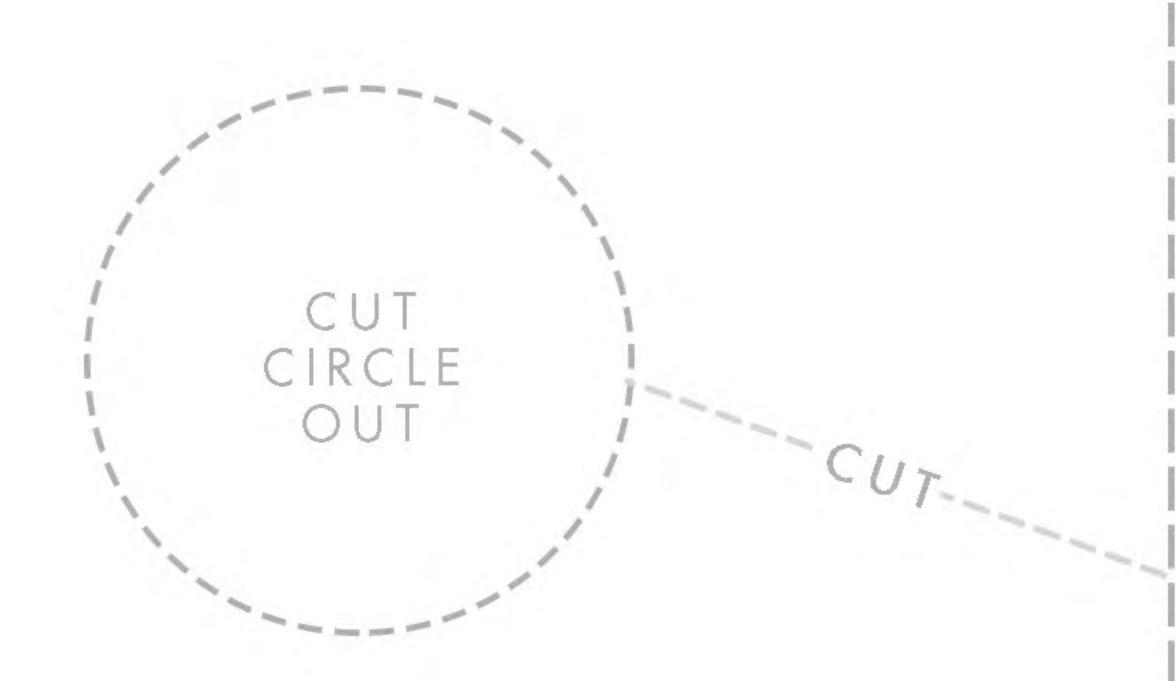
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STAY OUT. SHANK YOU VERY MUCH.

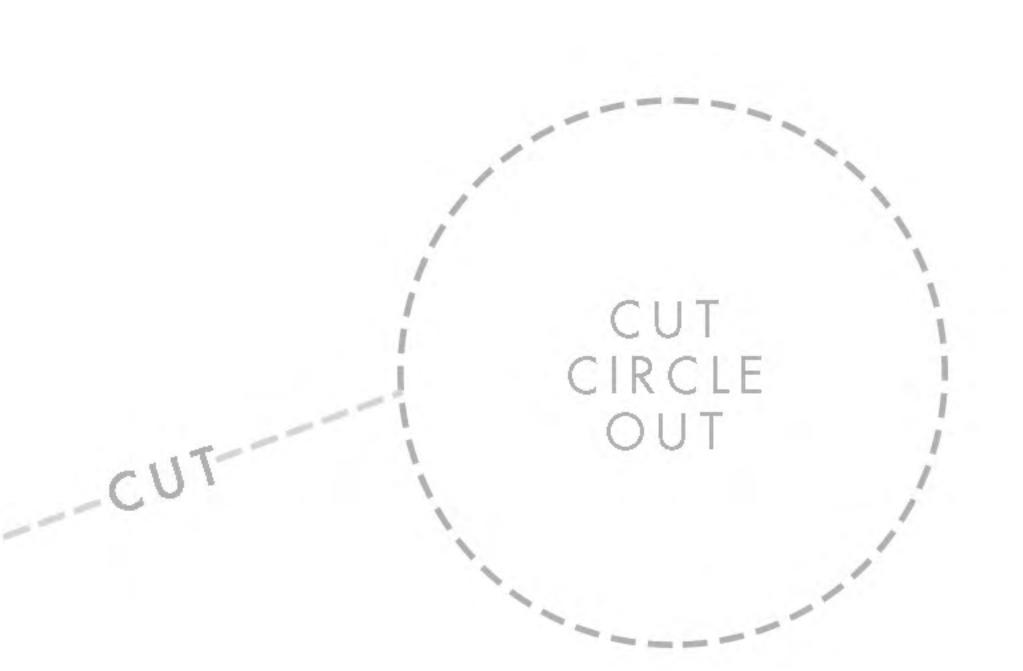




THIS IS WHERE IT'S AT! COME IN.



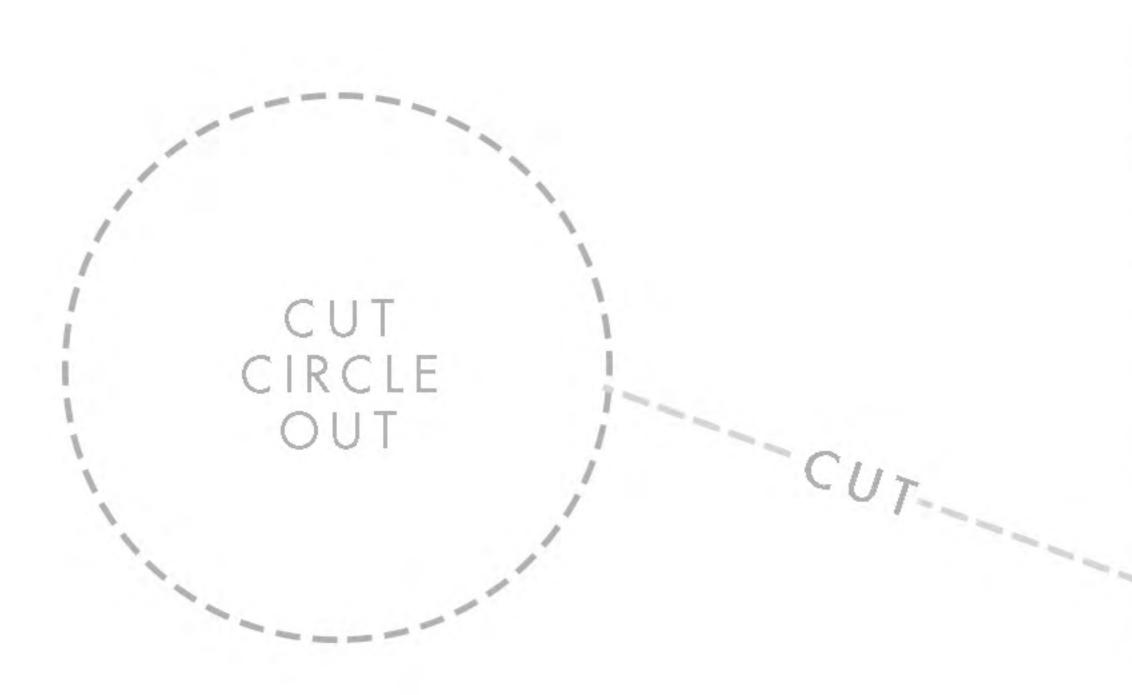
3



FELING SOCIAL. COME IN!



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GAMING. DO NOT DISTURB.

